Project Title:

THE FOF-DESIGNER: DIGITAL DESIGN SKILLS FOR FACTORIES OF THE FUTURE

Project Acronym: DigiFoF



Grant Agreement number: 2018-2553 / 001-001

Project Nr. 601089-EPP-1-2018-1-RO-EPPKA2-KA

Subject:

EMSE_01 - Customers needs' services deployment

Dissemination Level:

Public

Lead Organisation:

ULBS

Project Coordinator:

ULBS

Trainers:

Coordinator name: Nadine Dubruc

Revision	Preparation date	Period covered	Project start date	Project duration
V1	October 2019	Month 16-36	01/01/2019	36 Months

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Public

Table of content

1	Introduction	. 3
	Strategy-oriented topics: Customers needs' services deployment	
3	References	. 5

1 Introduction

Training specification	Explanation				
Organizer	EMSE France				
Training Topic	Strategy-oriented topics: Customers needs' services deployment				
Training objectives	The training allows the company's employees to create product-related service ideas and test them before implementing a deployment plan.				
Method	Stage 1-Empathy: Understanding the human needs involved Stage 2-Definition: Reconstructing and defining problems in a human- centric manner Stage 3-Ideate: Making many creative ideas in the conception session				
Target groups	Professionals of the same company				
Recommended composition	Mix of jobs, abilities, gender, work experience				
Recommended size of groups	Less than 10				
Training duration	3 hours to 6 hours on the same day or on 2 separate days				
Mode of tutoring	Design thinking				
Mode of provision	Workshop				
Tools and resources to be used (technological-support tools)	Tools of Design Thinking				
Recommended preparation	Having some information about the company, its strategy, its activity				
Modes of working in teams	Playing roles, open mind for creativity				
Communication and cooperation mode	Word documents; Empathy Map; Persona; Feasibility Roadmap				
Necessary abilities to tackle the tasks of open problems	Group working skills, Presentation skills				
Knowledge prerequisites	Product-Service System				

2 Strategy-oriented topics: Customers needs' services deployment

Sche dules	Objective	Group	Subject	Duration	Presenter	Supports/ddetails
9:30- 9:50	Welcome	plenary	T0 : Presentation of the day and its objectives	10′	Animators	2-3 slides
			T1 : Introduction of the objectives for the company	10'	Manager	2-3 slides with description of 7 use cases
10:00 - 10:15		plenary	T2: Explain the rules of the day (put yourself "out of routine")	5′	Animator	1 slide
			T3: Session "breaking ice": What keywords to define services in company? + Recall keywords at the end	10'	Animators	1 slide 1 giant post-it for writing keywords
10:15 - 11:30	Customer expectations	plenary	T4 : Presentation, explications	5′	Animators	slides presentation / explanations
		2 groups	T5 : Distribution in 2 groups and distribution of personae cards	5′		6 cards in each group. If + 6 participants, give the same card (to choose?) to 2 people
			T6 : Explanation of the support	10′		"Empathy head" support
		2 groups	T7: Individual work, ideas on colored post-it, in connection with the cards	10′		1 sheet in size A0 "head" record in each group Role play: I put myself in the client's shoes and I imagine what he is "waiting"
		2 groups	T8 : Filling the collective support	45'		Everyone comes to post his post-it and comments We eventually complete Each group designates 2 representatives who will return to T9
11:30 - 12:30	Restitution	plenary	T9: Joint return: exhibition and explanation of the two heads	45'		The representatives restore their heads Members of the other group can complete
			T10 : Closing debriefing	15'	Animators	

3 References

Design Thinking - Accélérez vos projets par l'innovation collaborative

de <u>Stéphane Biso</u> (Auteur), <u>Marjorie Le Naour</u> (Auteur)

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de Marc Stickdorn (Auteur), Jakob Schneider

Editeur: BIS Publishers B.V.; Édition: 01 (22 mai 2012)

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de Nicolas Minvielle (Auteur), Martin Lauquin (Auteur)

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L'expérience client et son modèle économique: Histoires de design, de fabrication et de commercialisation

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